



PROGRAMMING the 3rd Gen MagneShock™ System for Oval-Track & Road-Racing

Getting Started

- Controller and Programmer contain sensitive electronics, **Handle with Care!**
- Identify all of the cables and their corresponding connections located on the controller and display.
- **Do not plug in components when the controller is powered.**
- The Controller is fused (4 amp). Requires 12 or 16-volt supply (max 2 amp) and should be activated with the ignition switch or from an accessory power wire.
- Securely route shock cables away from moving parts and exhaust components.
- Securely mount Controller box and **be certain it is grounded to the chassis.**
- The Programmer box need not be mounted and need not be grounded.
It is not required for operation – only for Programming the Controller and seeing programmed values.

Using the PROGRAMMER (Display box)

Mode is changed by the **Display-On-Off** button.

Different “Parameters” are selected & changes are **SAVED** by the **Edit/Save** button.

You move from one “value” to another (or sometimes view the different **SETUPS**) by the **CW-CCW** switch.

You make “values” higher or lower with the **Stiff-Soft** switch.

You can define the Force-Velocity curve of each shock, in each **SETUP**, at **FIVE (5)** different Velocities (in rebound & compression):

0 (ZERO velocity - the force required to start the shock moving),

H (Half = 1/2 inch/second piston velocity), **1** in/s, **3** in/s & **7** in/s.

There are **5 SETUPS** (#0, #1, #2, #3 & #4): Each contains all the Rebound & Compression settings at 5 velocities for all 4 shocks.



OFF Mode (“F”):

When first powered up an “F” (display oFf) appears in on the bottom center **COMMAND** LED & the upper center **SETUP** LED will display “0”. You can change **SETUPS** with the **CW-CCW** switch but nothing can be seen till you go to another Mode.

(OR: If the REMOTE cable is connected; it will ONLY display whatever **SETUP** the switches are set to (0, 1, 2, 3 or 4) .

NONE of the other LEDs light up – so nobody can see your settings unless you want them to.

Pressing the **Display-On-Off** button will toggle through “A” (Automatic), “U” (User) & “E” (Edit) & then restart at “F”.

AUTOMATIC Mode (“A”):

To **SEE** the damping settings: press **Display-On-Off** – it goes to Automatic mode & “A” displays in the **COMMAND** LED.

The damping settings at “0” velocity values will display first, alternating “0” with “A” in the **COMMAND** LED.

If the REMOTE cable **IS connected**: It only displays the **SETUP** selected by the remote switches. It **IGNORES** the **CW-CCW** switch. Pressing **Edit/Save** will toggle through the velocities (0, H=1/2, 1, 3 & 7 inch/sec) - each will still alternate with “A”.

If the REMOTE cable is **NOT connected**: The **CW-CCW** switch will be active - you can move it to see all 5 of the **SETUPS**.

Pressing **Edit/Save** toggle through the velocities (0, H=1/2, 1, 3 & 7 inch/sec) - each will still alternate with “A”.

USER Mode (“U”):

To **SEE** settings: press **Display-On-Off** again – it goes to User mode, “U” displays in the **COMMAND** LED, the external switches are overridden, the **CW-CCW** is active & you can move it to see all **SETUPS**.

Velocity “0” is first displayed. Pressing **Edit/Save** will toggle through all the velocities.

(This is the same as the Automatic Mode if a REMOTE is not connected).

EDIT Mode (“E”):

To Edit damping (& the other special parameters); Press **Display-On-Off** again – the **COMMAND** LED displays an “E”.

The **SETUP** LED will initially display a “0” – this represents **SETUP #0** (there are 5 total: #0, #1, #2, #3 & #4; + “L” & “P”).

You can change to any desired **SETUP**, plus the “L” and the “P” parameters with the **CW-CCW** switch.

It will **NOT** toggle: It will display “0”, “1”, “2”, “3”, “4”, “L” & “P”. You can move forward & backward between them.

NOTE: All **EDITS** are made in REAL-TIME: they will be “active”, even if you are RACING. But, you must **SAVE** to keep them.

To Edit/Change DAMPING:

First; use the **CW-CCW** switch to select the **SETUP** you desire (#0 to #4) – it will display in the **SETUP** LED.

Now, pressing **Edit/Save** again will allow you to actually edit the **SELECTED SETUP**.

The **COMMAND** LED will now alternately flash between “E” and “0” (or whichever **SETUP** you selected).

And, ONE of the eight “Wheel” LEDs will flash.

continued



The alternating “0” in the **COMMAND LED** is the first editable Velocity (the numbers on the “wheel” LEDs are the respective forces required to start the shock moving – ZERO velocity).

Use the **CW-CCW** switch to move the “**flashing**” to the wheel’s and Rebound or Compression that you want to edit.

Then, move the **Stiff/Soft** switch up or down to get the actual damping force you desire at ZERO-velocity.

NOTE: A displayed number without a decimal point it has an “**implied** extra ZERO”

Example.: Damping “12.” = 12.(0) = 12 lb, whereas “12” = 12(0) = 120 lb

You can then move to any other wheel’s Rebound or Compression values to change that damping at ZERO-velocity.

To change other velocities: Each time you press **Edit/Save** it will toggle through “0”, “H”, “1”, “3”, “7” and then start over at “0”.

You can use the **CW-CCW** & the **Stiff/Soft** switches to edit all the damping values in this velocity (and this **SETUP**).

To SAVE your changes:

At ANY time, you can **PRESS & HOLD Edit/Save** for about **TWO SECONDS** until the **COMMAND LED** changes to “S” for **SAVE**.

When you release the button, **ALL numbers flash** to indicate you have **SAVED** any changes made in **this SETUP** (or in the parameters).

It will NOT exit the **EDIT** mode after a **SAVE** – you may continue to make changes (& **SAVE** them if desired) to this **SETUP** (only).

NOTE: If you do not SAVE the data, any settings you have input will stay “**active**” until you get OUT of the **EDIT Mode** or turn the system (ignition key) off. In either case, it will drop your changes & go back to the last “**SAVED**” settings.

To EXIT the EDIT mode: At any time, you can simply press the **Display-On-Off** button to EXIT the **EDIT** mode.

Anything you **SAVED** previously will be **SAVED**.

Any changes made & **NOT SAVED** will be gone.. It will only change whatever you **SAVED**.

To Edit/Change “L” (Lowest-Limits of damping):

When in the **EDIT** mode you can move the **CW-CCW** switch to go past “4”, the last **SETUP**, to “L”. ONLY needed for Special shocks. Now, pressing **Edit/Save** again will allow you to actually edit the Lowest-Limits for each shock.

It will display special numbers in the same LEDs that represent each shock.

These numbers are unique to each TYPE of shock (the Controller uses them to determine the Lowest-Limits of damping force).

Each MagneShock comes with these values marked on it. Controllers come preset from the factory for the most common shocks.

Normally, you don’t have to change these numbers – only if you use special, usually very stiff, shocks.

NOTE: A displayed number without a decimal point it has an “**implied** extra ZERO”

Example.: Number “75.” = 75.(0) = 75, whereas “12” = 12(0) = 120

The 1st number is highest & goes in the top LED (Rebound position) & the 2nd number goes in the bottom LED (Compression position).

To Edit/Change “P” (Position of Rebound & Compression BUMP-STOPS):

Moving the **CW-CCW** switch up again, you go past “L” to “P” - the POSITIONS for the Rebound & Compression BUMP-STOPS.

These are the positions where the shock goes to FULL STIFF - to reduce the chance & the bad effects of Bottoming & Topping out.

These numbers also display in the two LEDs for each shock and they can be set for each shock individually.

The upper LED is for Rebound (largest), which is the point where it goes to full stiff to help prevent topping out the shock/suspension.

The lower LED is for Compression (smallest), the point where it goes to full stiff to help prevent bottoming out the shock/suspension.

To set the Rebound-Bump-Stop: you must know the shock’s STROKE:

(measure the length/amount of rod showing at full extension – “metal-to-metal” - as if any rubber bumpers are not there).

Example: lets assume that your shock has 6.1” of stroke and you want the Controller to go to FULL STIFF at 1” before it tops out:

You set the **UPPER LED** to 5.1” (6.1” – 1.0”). It is measured in 1/10” increments.

When there is 5.1” (or more) of rod showing (1.0” or less of travel remaining) the damping will go to FULL STIFF.

To set the Compression-Bump-Stop:

If you want the Controller to go to FULL STIFF at ½” before it bottoms-out, you set the **LOWER LED** to 0.5” (also 1/10” increments).

Note: If your shock has a rubber bumper you could set shock so it goes stiff before or after bumper contact.

When there is 0.5” (or less) of rod showing (extended) the Controller will turn the damping to be FULL STIFF.

You can **SAVE** any changes now: **PRESS & HOLD Edit/Save** for about **TWO SECONDS**. (See “**To SAVE your changes;**” above)

Use of external “Remote-Switch”

When: 1. the Remote-Switch is wired, 2. the cable connected and 3. none of the circuits are closed;

It will put the Controller in “**SETUP #0**” (and it will display if the Programmer is connected).

The 4 other circuits in the cable represent “**SETUPS**” number #1 to #4.

If one of these circuits is closed - that “**SETUP**” will be instantly called (and displayed if the Programmer is connected).

In the case of the 2-position Remote Bat-handle switch, you can connect any one of “**SETUPS**” #1 to #4 to the switch circuit.

When OFF it will call “**SETUP #0**” and when ON it will call whichever “**SETUP**” you are connected to.

OR: You can any two of the **SETUPS** and then it will call one or the other. Connect Ground to Ground.

In the case of the 5-position Remote Rotary switch, you only connect **SETUPS** #1 to #4 to the switch circuits & Ground to Ground..

Do NOT connect any wires to the 1st position – it is always OFF & it will call “**SETUP #0**”. Ignore & insulate the extra wires.

Connect #1 to #4 to the 2nd through 5th position so the switch will call those **SETUPS** when clicked to those positions.

